MineMania Member Code of Conduct

- Being part of Minemania means being part of a friendly, safe community. These rules are here so everyone can have fun, feel included, and stay safe.

1. Respect and Kindness

1. Treat all players with respect. No bullying, targeting, harassment, name-calling, or rude behaviour.

2. Be kind and supportive. Encourage others and celebrate their builds.

3. Treat all volunteers, helpers, and admins with kindness and respect. Do not use chat or messages to accuse or target them. If you have a problem, speak to your parent or carer who can contact the Admin team. Our team are all volunteers who give their time to keep everyone safe and should not receive unkind messages. Making accusations about an Admin to other members, especially in private messages or placing signs, could make other members feel unsafe in MineMania.

4. We do not want to ban private messages for either individuals or the whole server, but if they are used to target, harass or bully, we will.

5. Do not threaten, harass, or intimidate any staff member or community member. Any threat made against another user will result in an immediate temporary ban, pending review and a meeting with the administrative team.

6. Listen to and follow their instructions.

2. Fair Play

1. No griefing, stealing, or destroying other people's builds.

2. Only use language and behaviour suitable for a family-friendly server.

3. Client-side mods that are purely **cosmetic, performance-enhancing, or informational**, and do not provide a gameplay or combat advantage, are permitted. Examples include performance optimizations, graphical enhancements, UI improvements, shaders, dynamic lighting, and similar quality-of-life mods.

4. Any mod that reveals hidden information, automates player actions, alters combat mechanics, or provides an unfair advantage, regardless of intent, is considered prohibited.

5. Abusing a bug for an unfair advantage is exploiting and is cheating. All bugs must be reported to server Admins with /report

3. Safety

1. Never share personal information (real name, address, school, phone number, social media, E-Mail, passwords, etc.). We know that children often do share their first names, but please remind them never to share last names and location or school – or any other contact details.

2. Don't ask others for their personal information.

3. Do not share any links to websites or YouTube channels in game chat or on Zoom. We maintain a safeguarded space for children to socialise, so only links approved by our safeguarding team can be shared.

4. Do not invite members to any other Minecraft servers, whether yours or someone else's. We maintain a safeguarded space and we cannot allow children to be encouraged to join spaces that are not safeguarded, monitored or moderated by our team. We also work hard to set up safeguarding policies and verify members to keep our server safe. We do not want our members to then be encouraged to leave our server for someone else's.

5. Do not invite members to join another game outside Minemania. We understand you want to play with friends, but our community is built to be safe and secure. We cannot moderate other platforms, and we do not want parents to feel their children are being encouraged into unsafe spaces.

6. Please note that private messages may be monitored by the administrative team to help ensure community safety and rule compliance.

7. If you feel uncomfortable or see something wrong, tell an Admin, Helper or use /report straight away.

4. Working Together

1. Share spaces fairly. Ask before joining or editing someone else's build and do not join without consent.

2. Informal land claims are recognized **only within 20 blocks of a claimed build**. Any land beyond this distance is not considered claimed unless it is protected through the claim system. The claim system provides full protection and allows land to be formally claimed without limitation

3. Temporary or purposeless structures (for example, placing a single block or similar marker) do **not** qualify for informal land protection. Informal claims apply only to legitimate builds with a clear purpose or reasonable future development intent.

4. Players can not create or enforce rules under any circumstances.

5. Player-led groups are acknowledged as a community feature but hold no authority. They may not claim land, impose or enforce rules, or restrict participation in any form. All players must be permitted to participate.

6. Be patient and wait your turn in games and group activities.

7. Support and include others, especially new players.

5. PvP Rules

1. Player-versus-player combat is only permitted when **explicit mutual agreement is obtained in chat** prior to engagement. A player having PvP toggled on does **not** constitute consent to PvP.

2. In certain designated game modes or servers where PvP is inherent—such as Battlegrounds or PvP-focused minigames (e.g., Bedwars or Capture the Flag)—players may be required to participate in PvP. However, **all PvP encounters must still comply with the Fair PvP rules outlined in section 6**.

6. Fair PvP

1. Repeatedly killing the same player without allowing them a reasonable opportunity to disengage, escape, or defend themselves, and without advancing a legitimate game objective, is prohibited.

2. Some arenas may have additional or modified combat rules (e.g., restricted weapons or abilities). Ignoring or deliberately bypassing these arena-specific rules is prohibited.

3. Players are expected to demonstrate good sportsmanship at all times. Unsportsmanlike behaviour—including taunting, trash talk, griefing, exploiting mechanics for unfair advantage, or otherwise acting in bad faith— is prohibited.

4. All players must comply with the Fair Play rules set out in **Section 2**, in addition to any other applicable server or game-mode rules.

7. Zoom/Voice/Chat Rules

1. Use polite, calm voices in Zoom or chat.
2. Don't shout, scream, or spam messages.
3. Follow session leaders' instructions at all times.

8. Circumvention

1. Players must not attempt to evade, disable, or bypass any platform safety controls, including chat or URL filters, moderation tools, mutes, bans, or similar enforcement mechanisms.

2. Users must access the platform only through their own authorized accounts. Logging in using another person's account, including that of a sibling or friend is prohibited.

9. Consequences

1. Consequences are issued at staff discretion. Enforcement actions may be applied to any harmful or disruptive behaviour and are not limited solely to the examples listed in this document.
2. Breaking rules may lead to a warning, mute, or temporary ban.
3. Repeated or serious breaches may result in being removed from Minemania.
4. Parents will be informed if necessary.

10. Agreement

By joining Minemania, you agree to:

- **Follow this Code of Conduct at all times.**

- **Respect other members, staff, and volunteers.**
- **Help make Minemania a safe and fun place for everyone.**